



The University of Texas at Austin
Oden Institute for Computational
Engineering and Sciences

Integration of singular functions over deformable surfaces

Corrected quadratures, regularized quadratures, and rational approximation quadratures

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Background and motivation

Deformable capsules in Stokes flow

Overview of the quadrature methods

Regularized quadrature

Corrected trapezoidal quadrature

Interpolatory quadrature

Rational approximation quadrature

Conclusions

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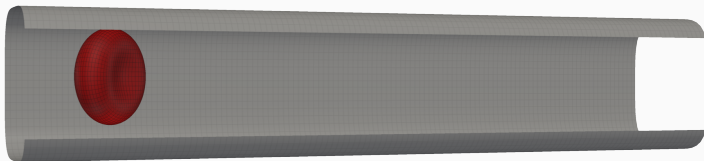
Corrected trapezoidal quadrature

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Deformable capsules in Stokes flow – Introduction



- Simulation of a **capsule** flowing through a **fluid-filled** pipe (diameter $11.3\ \mu\text{m}$) at around $1.93\ \text{mm/s}$.
 - A **capsule** is an elastic membrane filled with fluid, and can be used to model e.g. **red blood cells**. [Agarwal & Biros, Phys Rev Fluids, 2022]
 - The flow can be modeled as **Stokes flow** (due to low Reynolds number).
 - Question: How does membrane stiffness influence the capsule dynamics (e.g. shape stability, lateral drift, ...)?

Deformable capsules in Stokes flow – Formulation

- The capsule membrane follows the local **flow field**

$$\mathbf{u}(\mathbf{x}) = \underbrace{\mathbf{u}_{\infty}(\mathbf{x})}_{\text{Background flow}} + \underbrace{\mathbf{u}_{\text{wall}}(\mathbf{x})}_{\text{Wall contribution}} + \underbrace{\mathcal{S}[\mathbf{f}](\mathbf{x})}_{\text{Capsule contribution}}$$

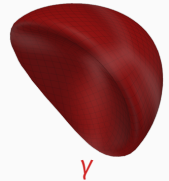
where the Stokes single layer potential is given by

$$\mathcal{S}[\mathbf{f}](\mathbf{x}) = \int_{\gamma} \mathbf{G}(\mathbf{x} - \mathbf{y}) \mathbf{f}(\mathbf{y}) dS(\mathbf{y})$$

and the **stokeslet** by

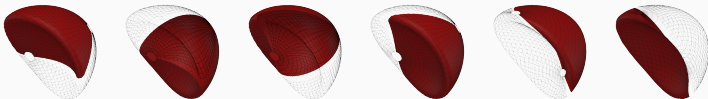
$$\mathbf{G}(\mathbf{r}) = \frac{1}{8\pi} \left(\frac{\mathbf{I}}{\|\mathbf{r}\|} + \frac{\mathbf{r} \otimes \mathbf{r}}{\|\mathbf{r}\|^3} \right)$$

- The **interfacial force** \mathbf{f} is computed from the local surface deformation gradient [Skalak et al., Biophys J, 1973]



Deformable capsules in Stokes flow – Discretization

- The **capsule** is represented using a partition of unity with 6 overlapping patches



- Each patch P_i is associated with a partition of unity function $\psi_i(\mathbf{x})$
- A smooth integral on γ is computed as follows:

$$\int_{\gamma} g(\mathbf{x}) \, dS = \sum_{i=1}^6 \int_{P_i} \psi_i(\mathbf{x}) g(\mathbf{x}) \, dS \approx \sum_{i=1}^6 \sum_j \psi_i(\mathbf{x}_{ij}) g(\mathbf{x}_{ij}) W_{ij},$$

where $W_{ij} = J_{\gamma}(\mathbf{x}_{ij}) w_{ij}$, J_{γ} is a Jacobian determinant and w_{ij} quadrature weights.

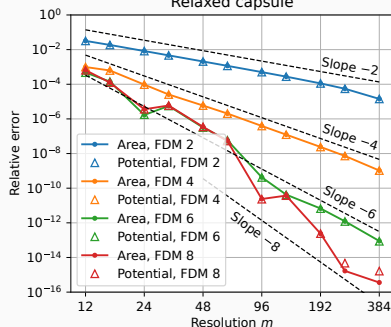
- We use the **trapezoidal rule** on each patch P_i and compute J_{γ} using standard finite differences (FD). Use $m \times m$ subintervals per patch.

Deformable capsules in Stokes flow – Smooth integration

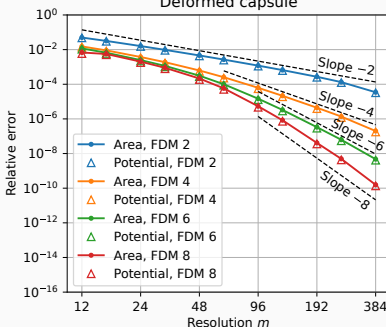
- Computing **surface area** and **faraway offsurface Stokes potential** follows the selected FDM order.



Relaxed capsule

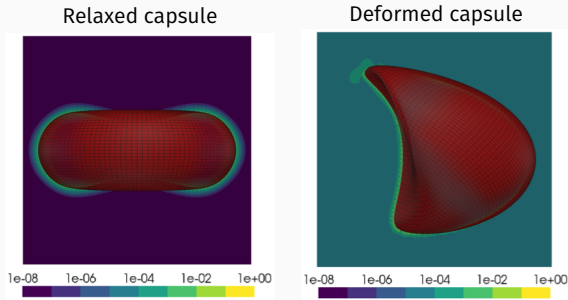


Deformed capsule



Deformable capsules in Stokes flow – Singular integration

- The stokeslet is **nearly singular** close to the surface, and **singular** on the surface. **Quadrature error:**



$$\mathcal{S}[\mathbf{f}](\mathbf{x}) = \int_{\gamma} \mathbf{G}(\mathbf{x} - \mathbf{y}) \mathbf{f}(\mathbf{y}) dS(\mathbf{y}), \quad \mathbf{G}(\mathbf{r}) = \frac{1}{8\pi} \left(\frac{\mathbf{I}}{\|\mathbf{r}\|} + \frac{\mathbf{r} \otimes \mathbf{r}}{\|\mathbf{r}\|^3} \right)$$

- Mathematically, the integral is well-defined even for $\mathbf{x} \in \gamma$.
- We will focus on the on-surface (singular) case.

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Regularized quadrature

- Replace the stokeslet $\mathbf{G}(\mathbf{r})$ by the **regularized stokeslet**

$$\mathbf{G}_\delta(\mathbf{r}) = \frac{1}{8\pi} \left(\frac{\mathbf{I}}{\|\mathbf{r}\|} s_1^\# \left(\frac{\|\mathbf{r}\|}{\delta} \right) + \frac{\mathbf{r} \otimes \mathbf{r}}{\|\mathbf{r}\|^3} s_2^\# \left(\frac{\|\mathbf{r}\|}{\delta} \right) \right), \quad \delta > 0,$$

where

$$s_1^\#(t) = \operatorname{erf}(t) - \frac{2}{3}t(2t^2 - 5) \frac{e^{-t^2}}{\sqrt{\pi}}, \quad s_2^\#(t) = \operatorname{erf}(t) - \frac{2}{3}t(4t^4 - 14t^2 + 3) \frac{e^{-t^2}}{\sqrt{\pi}},$$

[Tlupova & Beale, J Comput Phys, 2019]

- \mathbf{G}_δ is smooth; integrate using regular quadrature (trapezoidal)
- The parameter δ is selected to balance the **regularization error** ($\sim \delta^5$) and **quadrature error** ($\sim h e^{-c_0(\delta/h)^2}$).
 - We let δ depend on the source (\mathbf{y}) and set $\delta \sim h$, where h is a measure of the local mesh spacing.
- Note: this scheme is a **local modification** since $s_k^\#(t) \rightarrow 1$ quickly as $t \rightarrow \infty$. For instance, for $t \geq 5$, both $s_k^\#(t) < 10^{-7}$.

Corrected trapezoidal quadrature

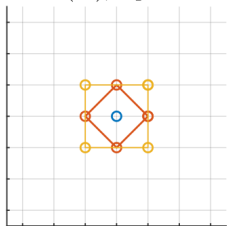
- **Locally correct** the weights of the (punctured) trapezoidal rule:

$$\sum_{j \neq i} \mathbf{G}(\mathbf{x}_i - \mathbf{y}_j) f(\mathbf{y}_j) W_j + \sum_{j \in Z_i} \mathbf{c}(f(\mathbf{y}_j))$$

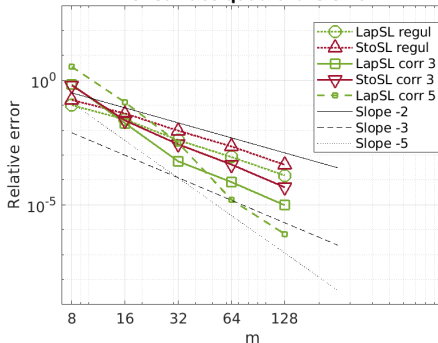
[Wu & Martinsson, Numer Math, 2021] [Wu & Martinsson, SIAM J Numer Anal, 2023]

Stencil Z_i

$O(h^5)$, 9-point



Onsurface quadrature error



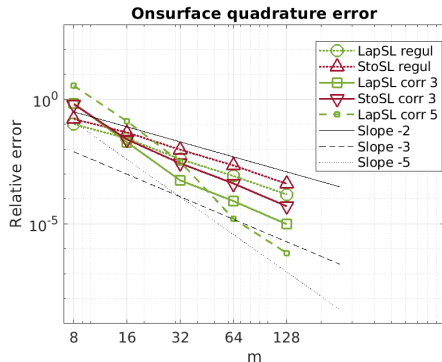
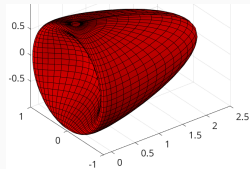
- The corrected quadrature seems better when m is large enough.

Corrected trapezoidal quadrature

- **Locally correct** the weights of the (punctured) trapezoidal rule:

$$\sum_{j \neq i} G(\mathbf{x}_i - \mathbf{y}_j) f(\mathbf{y}_j) W_j + \sum_{j \in \mathbb{Z}_i} c(f(\mathbf{y}_j))$$

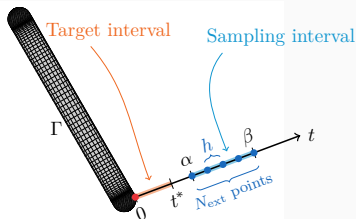
[Wu & Martinsson, Numer Math, 2021] [Wu & Martinsson, SIAM J Numer Anal, 2023]



- The corrected quadrature seems better when m is large enough.

Interpolatory (approximation-based) quadrature

- Sample the field, $\mathcal{S}[f](\mathbf{x})$ in N points along a line: $\mathcal{S}[f](\mathbf{x}_n) = \mathbf{g}(t_n)$



- Construct an approximant $\hat{\mathbf{g}}(t) \approx \mathbf{g}(t)$, and evaluate $\hat{\mathbf{g}}(t)$ in the **region of interest**.
- Note: $\hat{\mathbf{g}}(t)$ could be any kind of approximant, as long as it is fast to construct and evaluate, since the above needs to be done **many times**.
 - Polynomial approximation – tried and tested
[Ying et al., J Comput Phys, 2006]
 - Rational approximation could be an alternative?

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Why rational approximation?

A rational function is a ratio of two polynomials, $r(t) = \frac{p(t)}{q(t)}$

- **Rational approximation** on barycentric form (similar to AAA):

$$r(t) = \sum_{m=1}^M \frac{w_m f(\tau_m)}{t - \tau_m} \bigg/ \sum_{m=1}^M \frac{w_m}{t - \tau_m}$$

[Nakatsukasa et al., SIAM J Sci Comput, 2018]

- Half of the sample points are used as **support points** $\{\tau_m\}$, the other half is used to determine the **weights** $\{w_m\}$

Advantages over polynomials:

- **Wider class** of functions (polynomials \subset rationals)
- Some functions may be **better approximated** by rationals (is the layer potential such a function?)
- Rational interpolation seems **more stable** than polynomial interpolation as $N \rightarrow \infty$ (even for equidistant sample points)

Rational approximation – Error contributions

Two main error contributions:

- Quadrature error when sampling $\mathbf{g}(t)$: $\tilde{\mathbf{g}}(t) = \mathbf{g}(t) + \boldsymbol{\varepsilon}(t)$
- Approximation error: $\mathbf{g}(t) - \mathcal{R}\mathbf{g}(t)$,
where \mathcal{R} is the rational approximation operator.

Thus, if \mathcal{R} is linear

$$\mathbf{g} - \mathcal{R}\tilde{\mathbf{g}} = \mathbf{g} - \mathcal{R}\mathbf{g} + \mathcal{R}(\mathbf{g} - \tilde{\mathbf{g}}) = (\mathbf{g} - \mathcal{R}\mathbf{g}) - \mathcal{R}\boldsymbol{\varepsilon}$$

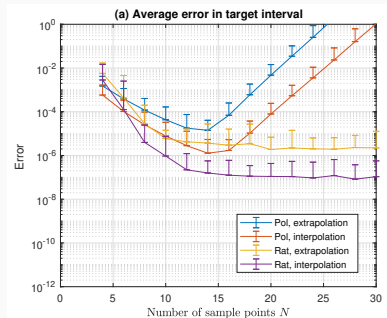
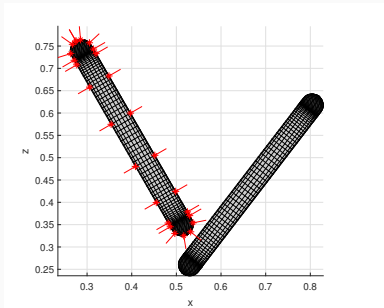
(However, \mathcal{R} is not always linear!)

Note:

- The $(\mathbf{g} - \mathcal{R}\mathbf{g})$ term could potentially be estimated using the Hermite integral formula.
- The $\mathcal{R}\boldsymbol{\varepsilon}$ term is a bit unfortunate – what if rationals are better than polynomials at approximating $\boldsymbol{\varepsilon}$?

Rational approximation – Observed accuracy

- Computing the average error along 26 lines as the number of sample points N is varied:



- Rational approximation is stable as $N \rightarrow \infty$, unlike polynomials.
- (This is a test where ϵ is very small due to upsampling the grid.)

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Closing remarks and conclusions

- The partition of unity representation should be able to handle **local refinement** well (not part of this talk).
- **Regularized vs corrected** quadrature
 - At low resolutions, regularized was better.
 - As the resolution increases, the corrected quadrature can have a higher order of accuracy.
- **Polynomial vs rational approximation** in interpolatory quadrature
 - Rational approximation seems better when the sampling error ϵ is small.
 - They tend to have more similar errors when ϵ is larger (not shown here).

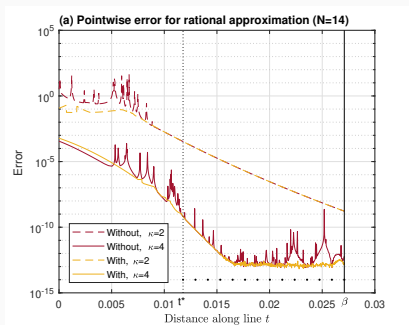
Thank you for your attention!

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Handling of spurious poles

- As mentioned, spurious poles can end up in the target interval. They are avoided/handled in two ways:
 - A small imaginary perturbation is added to $f(t)$, to make poles on the real axis less likely.
 - A contour integration is used to cancel any poles that still end up in the target interval.



- Fixed parameters: $N = 14$, $\alpha = t^* = 0.0118$, $h = \alpha/10$, $\kappa = 2, 4$.